



Fall 1	Credits	Success Marker
MATH 229	4	
ENGL 103	3	
Gen Ed: Humanities (LAS)	3	
Gen Ed: Science and Math	3-4	
Gen Ed: Social Sciences	3	
UNIV 101 (optional)	1	
<b>Total hours</b>	<b>16-18</b>	
<b>Notes/Comments:</b>		

Spring 1	Credits	Success Marker
MATH 230	4	
ENGL 104	3	
Gen Ed: Humanities (VPA)	3	
Gen Ed: Science and Math	3-4	
Gen Ed: Interdisciplinary Studies	3	
<b>Total hours</b>	<b>16-17</b>	
<b>Notes/Comments:</b>		

Fall 2	Credits	Success Marker
MATH 232	4	
STAT 350	3	
COMS 100	3-4	
Gen Ed: Social Sciences	3	
Gen Ed: Humanities	3	
<b>Total hours</b>	<b>16-17</b>	
<b>Notes/Comments:</b>		

Spring 2	Credits	Success Marker
MATH 240	4	
MATH 360	3	
Minor Requirement	3	
Gen Ed: Science and Math	3	
Gen Ed: Elective	3	
<b>Total hours</b>	<b>16</b>	
<b>Notes/Comments:</b>		

Fall 3	Credits	Success Marker
MATH 430	3	
MATH 336	3	
Minor Requirement	3	
Elective: Math (300/400 level)	3	
Gen Ed: Elective	3	
<b>Total hours</b>	<b>15</b>	
<b>Notes/Comments:</b>		

Spring 3	Credits	Success Marker
MATH 431	3	
CSCI 230 or 240	4	
Elective: Math and Stats	3	
Minor Requirement	3	
Gen Ed: Elective	3	
<b>Total hours</b>	<b>16</b>	
<b>Notes/Comments:</b>		

Fall 4	Credits	Success Marker
Elective: Math and Stats	3	• Apply for graduation (2/1 for May, 6/15 for August, or 9/1 for December)
Minor Requirement	3	
Minor Requirement	3	
Elective: Math (300/400 level)	3	
<b>Total hours</b>	<b>12</b>	
<b>Notes/Comments:</b>		

Spring 4	Credits	Success Marker
Elective: Math and Stats	3	
Minor Requirement	3	
Minor Requirement	3	
Gen Ed: Elective	3	
<b>Total hours</b>	<b>12</b>	
<b>Notes/Comments:</b> Students must complete 120 hours to graduate.		

*Notes/Comments: This plan is an example of what a four year plan could look like for a typical student. Placement exam scores in math as well as the completion of coursework may change the plan. It should not be used in the place of regular academic advising appointments. All students are encouraged to meet with their advisor each semester to discuss course scheduling. All requirements are subject to change by NIU.*